## AddAccess-ACE

Access Control Entries not inheritable

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## Part "Original Cigital Coding Rule in XML"

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<b>Attack Category</b>	Privilege Exploitation		
Vulnerability Category	Access Control		
<b>Software Context</b>	Security		
Location	• winbase.h		
Description	When an access control entry (ACE) is added via AddAccessAllowedAce() or AddAccessDeniedAce(), this entry is not inheritable, which can create a vulnerability to attack if inheritance is assumed.		
	The AddAccessAllowedAce function adds an access-allowed ACE to an access control list (ACL). The access is granted to a specified security identifier (SID).		
	The AddAccessDeniedAce function adds an access-denied ACE to an ACL. The access is denied to an SID.		
	The ACE added by AddAccessDeniedAce is not inheritable. This can lead to subclasses not being denied access when they should be.		
APIs	FunctionName Comments		
	AddAccessAllowedAce		
	AddAccessDeniedAce		
Method of Attack	If AddAccessDeniedAce is used to restrict access to an object, then the access restriction will not propagate any child objects. If the restriction should have been propagated to the children, then		

<sup>1.</sup> http://buildsecurityin.us-cert.gov/bsi-rules/35-BSI.html (Barnum, Sean)

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	access rights for the children will be more permissive than was intended, and an attacker could exploit this.			
Exception Criteria	1			
Solutions	Solution Applicabil	Solution iDescription	Solution nEfficacy	
	Whenever adding an ACE.	control whether the new ACE can be inherited by child objects, use the AddAccess or	Effective, given appropriate thought as to proper access permissions.  sAllowedAceI	
SignatureDetails	BOOL AddAccessAllowedAce(PACL pAcl,DWORD dwAceRevision,DWORD AccessMask,PSID pSid); BOOL AddAccessDeniedAce(PACL pAcl,DWORD dwAceRevision,DWORD AccessMask,PSID pSid);			
Examples of Incorrect Code	<pre>if (! AddAccessDeniedAce( pAcl, dwAceRevision, AccessMask, pSid) { /* handle error */ }</pre>			
Examples of Corrected Code	<pre>DWORD AceFlags = OBJECT_INHERIT_ACE; // Inheritance flags should be set as appropriate if (! AddAccessDeniedAceEx( pAced and a pacepass) dwAceRevision, AceFlags, AccessMask, pSid) { /* handle error */ }</pre>			
Source Reference	• Howar	,		

	WA: Micro	ed. Redmond, osoft Press, 2002, 5617228., p.409	
Recommended Resources	MSDN ref	sAllowedAce <sup>2</sup>	
Discriminant Set	Operating System Languages	<ul><li>Windows</li><li>C</li><li>C++</li></ul>	

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